

[picom.conf](#)

```
shadow = false;
shadow-radius = 5;
shadow-offset-x = -1;
shadow-offset-y = -1;

shadow-opacity = 0.6;

detect-transient = true;
inactive-opacity-override = true;
detect-client-leader = true;
detect-client-opacity = true;
opacity-rule = [
    "95:class_g = 'Rofi'",
    "85:class_g = 'Polybar'"
];

mark-wmwin-focused = true;
mark-ovredir-focused = true;
detect-rounded-corners = true;

focus-exclude = [ "class_g = 'Rofi'" ];
shadow-exclude = [
    "! name~=''",
    "name = 'Notification'",
    "name *= 'VirtualBox'",
    "name *= 'VLC'",
    "name *= 'picom'",
    #"class_g ?= 'Conky'",
    "class_g ?= 'Notify-osd'",
    "class_g ?= 'Xfce4-power-manager'",
    "_GTK_FRAME_EXTENTS@:c"
];

wintypes:
{
    dock = { shadow = false; };
    tooltip = { shadow = false; };
    dropdown_menu = { shadow = false; };
    popup_menu = { shadow = false; };
};

# Specify the backend to use: `xrender`, `glx`, or `xr_glx_hybrid`.
# `xrender` is the default one.
#
#backend = "xrender";
backend = "glx";

# Enable/disable VSync.
vsync = true;
```

```
# GLX backend: Avoid rebinding pixmap on window damage.  
# Probably could improve performance on rapid window content changes,  
# but is known to break things on some drivers (LLVMpipe, xf86-video-  
intel, etc.).  
# Recommended if it works.  
#  
#glx-no-rebind-pixmap = true;
```

From:

<http://debian-facile.org/> - **Documentation - Wiki**

Permanent link:

<http://debian-facile.org/utilisateurs:arpinux:config:picom.conf>



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